



MESSAGE TO KARTING VICTORIA AND CLUBS
25 October 2021

Good Afternoon,

As you may be aware, the Premier of Victoria has yesterday made an announcement that the restrictions that were due to be altered when the vaccination rate of the Victorian population, aged 16 years and over, reached 80%, have been confirmed to now come into effect at 6pm on Friday October 29.

Based on the Road Map previously published by the Department of Health and Human Services, and the comments made by the Premier in his media conference, this means for karting that Club Competition will be able to resume one week earlier than originally planned in all areas of Victoria.

Both Metropolitan and Regional Victorian Clubs will also be under the same restrictions and people can also travel between Metropolitan Melbourne and Regional Victoria.

It is recommended that you communicate with your neighbouring Clubs and Karting Victoria to plan out what you'd like to see the racing schedule look like so that Clubs can provide the opportunity for people to race and work together with the Clubs in your area. Karting Victoria will also work with you to arrange for the required permits to be processed as soon as possible.

Later in the week, we will provide you with further details on the restrictions and requirements for when you are hosting an event but from all reports, it should be no different to what regional Clubs have been required to do over the past few weeks.

Thank you again for all of your hard work through this challenging time and we look forward to seeing everyone back racing over the coming weeks and finish the year off with some well supported events.

Should you have any questions Lee Hanatschek on 07 5655 4341 (email lee@karting.net.au) or your Pam Arnett on 0409 334 175 (email vka@bigpond.net.au).

It is important to note that all of the information above is subject to change and based on the latest information provided from the respective governments.

Best Regards and Stay Safe
Kelvin O'Reilly
Chief Executive Officer